

2013 SCBOA

Basketball Rules & Mechanics Examination

Use a #2 pencil to **COMPLETELY** fill in the correct answer.
To change your answer **ERASE COMPLETELY & CLEANLY** and mark again. Make no extra marks on the answer sheet; they may be picked up as incorrect answers.

Answers are either TRUE or False = A or B (on the answer sheet)

Example: [] [B] [C] [D]

Follow the instructions and properly mark your answer sheet!

1. A1 is successful on a try from behind the 3-point line, but none of the officials give the signal for a successful 3-point goal. Each team scores another field goal with the clock continuously running before Team A calls a time-out. During this time, the officials realize the error. RULING: Too late to correct the error of not awarding 3 points.
2. A1 receives a pass from A2 and immediately jumps to try for goal. Realizing the shot will be blocked, A1 drops the ball to the floor and starts a dribble. RULING: Traveling violation on A1.
3. Each team receives one additional time-out during each extra period.
4. During a timeout, the Team B head coach walks over to the referee and shows him a video on an electronic tablet (iPad) of a call that U1 missed. RULING: The referee should assess a direct technical foul on the Team B head coach.
5. A-5 and B-5 are jockeying for position in the low post. A-5 throws an elbow and illegally contacts B-5 in the torso. Ruling: This is an intentional personal foul. B-5 will be awarded two free throws and Team B will be awarded the ball for a throw-in at the spot nearest the foul.
6. A player ejected during the game must leave the gym immediately.
7. Thrower-in A1 is the first player to touch the ball on the court. RULING: Throw-in violation by A1 with Team B receiving a designated spot throw-in at the spot nearest to where A1 touched the ball on the court.
8. A1 has the ball for a throw-in. The throw-in pass deflects off of A2. As A2 and B3 are attempting to retrieve the loose ball, A2 pushes B3 and is called for a foul. RULING: Team control foul on A2.
9. Accommodations provided to individual participants with disabilities and/or special needs should not fundamentally alter the sport, heighten risk to the athlete/others or place opponents at a disadvantage.
10. Team A has control of the ball for seven seconds in the backcourt. Player A3 throws pass toward teammate A5. B1, who is located in the frontcourt, bats the ball into the backcourt where it is recovered by A3. A3 then dribbles the ball for three seconds in the backcourt before passing the ball to the frontcourt. RULING: 10-second violation on Team A since team control was not attained in the frontcourt within 10 seconds.

11. A1 is dribbling the ball when B1 bats the ball away. While the ball is loose, an official inadvertently blows the whistle. RULING: The ball is awarded to the team with the alternating possession arrow for a designated spot throw-in nearest to where the ball was at the time of the whistle.
12. The Trail official's area of responsibility includes the area above the free throw line to the farther lane line extended.
13. B1 fouls A1 just as the third quarter ends and A1 retaliates and punches B1 after the horn sounds. Team A is in the bonus. The officials by mistake administer the penalty for the technical foul before the free throws for the common foul committed on A1. RULING: The results of the free throws stand as this is not a correctable error situation.
14. The ball is in flight on a try by A1 when A2 pushes B2 during positioning for a rebound. Following this, there is a basket interference violation by B5. Team B is in the double bonus. RULING: Award two points to A1 on the basket interference. B2 is then awarded two free throws.
15. A time-out may be granted whether it is orally or visually requested by the head coach.
16. An ejection occurs during a game. After the game is over, the officials can choose whether to submit an ejection report.
17. There are three-tenths of a second left in the game with Team A trailing by one point. Team A has a throw-in near their basket. A1 throws the ball to A5 who catches the ball and shoots. A5 is fouled by B3 prior to the horn sounding. The ball goes through the basket. RULING: Cancel the basket and ignore the foul by B3 unless flagrant or intentional since A5 is not considered in the act of shooting with three-tenths of a second or less remaining.
18. A visible display must be located on the scorer's table to indicate team possession for the alternating-possession procedure, even if there is a team possession arrow on the scoreboard.
19. Team A has a designated spot throw-in on the end line. Thrower A1 extends the ball with her arms over the end line such that her forearms, hands, and the ball are entirely inbounds. B2 slaps A1 on the wrist and dislodges the ball which remains inbounds. RULING: No foul or violation on B2. Live ball.
20. An unsporting technical foul may involve contact with an opponent.
21. The distance for a closely guarded situation shall be measured from the forward foot/feet of the defender to the forward foot/feet of the ballhandler.
22. A1 is running toward A's goal looking back to receive a pass. B1 takes a legal position in the path of A1 ten feet away. A1 receives the pass, takes one step and then contacts B1 in the torso displacing him/her. RULING: Player control foul on A1.
23. When a ball touches an official, it is the same as touching the floor where the official is standing.
24. A fight breaks out between A1 and B1 during a dead-ball situation. The head coach of Team A rushes onto the court without being beckoned. RULING: A1 and B1 are charged with flagrant technical fouls. Team A head coach is also assessed a technical foul for coming out onto the court without being beckoned.
25. Coaches can use electronic devices to review an official's decision.

26. A1 is dribbling the ball near the division line when A5 and B5 are whistled for a double foul under Team A's basket. The possession arrow is pointing toward A's basket. RULING: Play will be resumed with Team A having an alternating possession throw-in at the point closest to the double foul.
27. A1 ends his dribble and jumps and releases the ball on a try for goal. B1 partially blocks the shot, but A1 secures control of the ball in the air, returns to the floor, and dribbles to the basket and scores. RULING: Legal play.
28. Substitute A6 is at the scorer's table. While the official is reporting a foul, A6 directs profanity at the official. RULING: Since A6 is still considered bench personnel, an indirect technical foul is charged to the head coach.
29. Following the jump ball, the referee or designated tosser has the primary responsibility for checking that the arrow is properly set at the table.
30. A1 is fouled by B1, which is Team B's 10th team foul. A1 is erroneously given a one-and-one bonus. The free throw is missed with A5 securing the rebound. A5 is then fouled by B3. The scorer informs the calling official that the foul was B3's fifth and that A1 should have had another free throw previously. RULING: B3 must first be replaced. A1 then shoots her merited free throw with no players on the lane. Then A5 is awarded two free throws with players lined up as after any free throw attempt.
31. An assistant coach for Team A yells at an official for not calling a traveling violation on Team B. RULING: Direct technical foul on the assistant coach and an indirect technical foul on the head coach. The head coach also loses his coaching-box privileges.
32. A team may use a megaphone or any electronic communication device at courtside for voice communication with players on the court.
33. A player may wear a plastic brace on their shoulder provided it is padded with proper padding and worn for medical purposes.
34. A3 is fouled in the act of shooting and injured on the play. Team A head coach is beckoned onto the court. The Team A coach requests a time out in order to keep A3 in the game. At the end of the time out, A3 is not ready and A6 legally enters the game to shoot the free throws. A6 makes both free throws. A3 has reported to the table as a substitute. RULING: A3 can enter the game since Team A used a timeout to keep him in the game.
35. The torso color shall be white for the home team jersey and a contrasting dark color for the visiting team.
36. If the officials by mistake permit the teams to go in the wrong direction, when discovered, all points shall count as if each team had gone in the proper direction.
37. A team must begin the game with five players.
38. A player that has been removed from the game by an official due to symptoms of a concussion may return to play if cleared by an appropriate health care professional.
39. During a timeout, U1 observes the head coach of Team A using an electronic tablet (iPad) to demonstrate to his team how to run a play. RULING: Illegal. Electronic devices can only be used on the sideline for statistical purposes.
40. Contact away from the ball with an opponent not involved with a play designed to stop the clock is considered intentional.

41. U1 determines that player A3 is exhibiting symptoms of a concussion and tells the head coach from Team A that A3 must be immediately removed from the game. RULING: Only the referee may make the determination of concussion symptoms
42. There are several standards the referee should use to determine if a team member will be permitted to wear certain equipment. One of those standards is whether the equipment is dangerous to others.
43. Team A makes a shot at the buzzer. The signal to end the 1st quarter cannot be heard by the officials. The table officials disagree as to whether the ball was in flight prior to time expiring. RULING: The referee may look at a video replay if available to determine if the goal counts.
44. A-5 and B-5 are jockeying for position in the low post. A-5 throws an elbow and illegally contacts B-5 in the face. Ruling: This is a flagrant personal foul. A-5 is disqualified. B-5 will be awarded two free throws and Team B will be awarded the ball for a throw-in at the spot nearest the foul.
45. When an obvious timing error is made, the exact time observed by an official may be placed on the clock.
46. Correctable errors include failure to award a merited free throw.
47. The scorer is responsible for signaling when a player commits the team's 7th or 10th foul of the half.
48. On a throw-in, players from either team may jump from their team's frontcourt, secure the ball while airborne, and return to the floor in the backcourt legally.
49. A substitute becomes a player when he/she legally enters the court
50. A3 and B3 dive for a loose ball on the floor from equally advantageous positions. Both reach the ball at the same time and collide, causing B3 to be knocked unconscious. RULING: Personal or intentional foul on A3.
51. A6 properly enters the game for A1. A6 then pull out his shirt and an official directs A6 to leave the game and asks the Team A head coach for a substitute. The head coach sends A1 back into the game. RULING: A1 may not reenter if another substitute is available.
52. A1 is dribbling in the frontcourt when B2 strikes the ball causing it to bounce away from A1. A1 runs several feet, recovers the ball, and starts to dribble. RULING: Double-dribble violation on A1.
53. The official scorer working a varsity game must wear a black and white vertically striped garment.
54. There is no player control during a jump ball.
55. A time-out request shall not be granted during an interrupted dribble.
56. When a injured player who must be withdrawn has been awarded free throws as a result of a personal foul, any substitute or player of the offended team may attempt the free throws.
57. A held ball occurs when dribbler A1 is closely guarded anywhere in A's frontcourt for 5 seconds.
58. The head coach is responsible for the conduct of all bench personnel.
59. During the regular season, the host school is responsible for game management and spectator behavior.

60. Any free throw violation by the defense causes the ball to become dead immediately.
61. The clock should always be running when the ball is live.
62. If a player wears a wristband and a compression sleeve, they must be the same color.
63. A1 is holding a live ball and is straddling the division line. RULING: A1 is considered in the frontcourt.
64. A1 is dribbling in Team A's backcourt when the ball is deflected toward the sideline by B3. The ball contacts a fan who is walking inbounds on the playing court. RULING: The official should stop play and award the ball to Team A.
65. If one coach and the referee agree, a running clock may be used to shorten the game.
66. During a time out, all Team B members are considered bench personnel.
67. Team B is not in the bonus. After A2's made basket, B5 is attempting a throw-in from her end line when A3 commits an intentional personal foul against B4. If the throw-in spot for Team A's foul is still on the end line, Team B may run the end line.
68. Extra periods are extensions of the fourth quarter.
69. Team A steals the ball and starts a fast-break. An official notices blood coming from the nose of B5. RULING: The officials should immediately stop play for the bleeding player.
70. A player technical foul results in 2 free throws awarded to the opposing team, followed by a throw-in at the division line opposite the table.
71. It is not possible for a player to travel during a jump ball, throw-in or free throw.
72. When a player with the ball drives to the basket, the official who had the player in their primary area shall give up responsibility for that player when he/she leaves the official's primary area.
73. A1 lobs a pass to A2 down the court. While the ball is in the air, the Team A head coach requests a time out. RULING: Grant the time out since Team A is in team control
74. An ejected head coach may remain on the bench if no other coach is present.
75. It is permissible for an entering substitute to replace a player to attempt a free throw for a technical foul.
76. No violation occurs when B1 uses his or her thigh to intentionally deflect a pass by A1.
77. A time-out request by airborne A3, while in player control, may not be granted if she is about to land out of bounds.
78. Just prior to the start of the game, it is discovered that two Team B members have their numbers listed incorrectly in the score book. RULING: If neither player enters the game and therefore no request to change the numbers, there is no penalty.
79. Once the official begins the 5-second count following a made basket, the scoring team cannot be granted a time-out.
80. Contact which does not hinder an opponent from performing normal offensive or defensive movements is considered incidental.
81. A1 is dribbling the ball and executes a legal jump stop. After landing simultaneously on both feet, A1 fumbles the ball and moves both feet before securing the ball again. RULING: Traveling violation on A1.

82. A1 is holding the ball in the frontcourt. He passes it to A4 who is not looking and the ball goes into the backcourt. A4 retrieves the ball in the backcourt. RULING: Backcourt violation.
83. The length of each extra period in a high school varsity contest is four minutes.
84. It is a violation to touch the net while the ball is on or within either basket.
85. A violation is called if a player leaves the court for an unauthorized reason.
86. Thrower A2 inadvertently steps onto the court inbounds. A2 immediately steps back into their normal out-of-bounds throw-in position. RULING: Throw-in violation on A2.
87. Intentional fouls are not based solely on the severity of the act.
88. B1 commits a common foul on player A2. Under no circumstances will A2 shoot free throws.
89. The announcer shall alert players and coaches when there are two minutes left in the quarter.
90. If A1 grasps the ring to prevent injury, the grasping is ignored and no technical foul is charged.
91. A1 is fouled by B1 on an unsuccessful try. While the calling official is reporting the foul, A1 shoves B1. RULING: Intentional personal foul on A1.
92. A3 interferes with the ball following a goal and Team A receives a warning. Two minutes later, A3 again interferes with the ball following a goal by Team B. RULING: Technical foul charged to A3 for the second interference with the ball after a team warning.
93. A team may use video replay equipment at halftime to review first-half action.
94. When bench personnel leave the bench area and participate in a fight on the court, all players who do so are ejected and an indirect technical foul is charged to the head coach for each participant.
95. If the ball goes through the basket before or after a player-control foul, the goal shall not be counted.
96. The calling official will always remain table side after reporting the foul to the scorer's table.
97. A defensive touch (tip) signal is to be used to indicate the ball was touched by the defense prior to going out of bounds.
98. A single manufacturer's logo is permitted on the team jersey.
99. Leg compression sleeves must be worn for medical reasons.
100. Officials shall conduct themselves in a professional manner at all times.