

2012 SCBOA Basketball Rules & Mechanics Examination

Use a #2 pencil to **COMPLETELY** fill in the correct answer.
To change your answer **ERASE COMPETELY & CLEANLY** and mark again. Make no extra marks on the answer sheet; they may be picked up as incorrect answers.

Answers are either TRUE or False = A or B (on the answer sheet)

Example: [==] [B] [C] [D]

Follow the instructions and properly mark your answer sheet!

1. The official scorer is responsible for the alternating possession arrow.
2. A1 is injured and the Team A head coach is beckoned onto the court. After a few seconds, A1 appears OK. RULING: If the Team A coach wants A1 to remain in the game, he must request a time-out before the replacement interval for substitution begins.
3. Team A is awarded an alternating-possession throw-in on the end line. As A3 passes the ball onto the court, B2 kicks the ball immediately near the end line. RULING: Team A is awarded a designated-spot throw-in near the violation and retains the possession arrow following the throw-in.
4. A1 drives for a layup and jumps and releases the ball. Contact occurs between A1 and B1 after the release and before A1 returned to the floor. One official called a blocking foul on B1 and the other called a charging foul on A1. The layup is successful. RULING: Count the goal. Play is resumed with a throw-in for Team B anywhere along the end line.
5. The center official is responsible for making the call on all last-second shots.
6. The official scorer working a varsity game must wear a black and white vertically striped garment.
7. If the official scorer is not wearing the required uniform, the home team is assessed a technical foul to start the game.
8. The penalty for a single flagrant foul is two free throws and disqualification plus awarding the ball to the opponents for a throw-in.
9. During a time out, the administering official of a sideline throw-in should place the ball on the side of their body that indicates the direction of play.
10. After a made basket by Team B, A1 steps out of bounds, secures the ball, then sets it down and runs out of bounds to the other side of the free throw lane. A2 then steps out of bounds, picks up the ball and passes it to A1, who then inbounds the ball to A3 who is on the court. RULING: Legal provided the five-second count was not reached.
11. There is no player control during an interrupted dribble.

12. A3 attempts a try when a whistle is heard with the ball in the air. The clock stops and most of the players stop. The try is unsuccessful. The officials determine that the whistle came from the stands. RULING: Since no team was in control at the time of the whistle, a designated spot throw-in at the spot nearest to the location of the ball at the time of the whistle will be given to the team with the alternating possession arrow.
13. A1 is fouled prior to the bonus, but is erroneously awarded a one-and-one. The error is discovered after B1 has rebounded the miss of the second free throw and is fouled by A2. RULING: The successful free throw is cancelled, charge A2 with a personal foul, and continue play with either a free throw for B1 or a throw-in for Team B.
14. A substitute must inform the scorer for whom he/she is entering the game.
15. The designated health care professional must be identified to the officials prior to the game.
16. Illegal contact from a moving elbow by a player that is excessive can be either an intentional foul or flagrant personal foul.
17. The state association may intercede in the event of unusual incidents that occur before, during or after a contest.
18. Playing time for a varsity game may be reduced by mutual agreement of the opposing coaches and the referee.
19. After Team A scores a basket, B2 grabs the ball and jumps toward the end line. B2 passes the ball to teammate B4 while his feet are over the end line but have not touched out of bounds. RULING: Throw-in violation on B2.
20. On a throw-in following a technical foul, A4 throws the ball to A1 who jumps from her front court, catches the ball while airborne, and then lands with the left foot in the backcourt followed by the right foot in the front court. RULING: Legal.
21. After Team B scores, A1's throw-in is batted back out of bounds over the end line. RULING: Ball is awarded back to Team A and Team A still has the privilege of running the end line.
22. The ball becomes dead when A2 fouls B5 before A1's field goal is in flight.
23. B1 fouls A3 on a try as the horn sounds to end the second quarter. B1 objects to the foul and is charged with a technical foul. RULING: A3 will shoot two free throws followed by a Team A member shooting the technical foul free throws. Team A will be entitled to the throw-in to start the 3rd quarter.
24. A substitute may enter between quarters without being beckoned by an official.
25. A1 is fouled by B2 and awarded two free throws. The foul is B2's fifth foul. Before a substitute enters the game to replace B2, A1 is incorrectly permitted to attempt the first free throw, which is successful. The officials realize the error and discuss the situation. RULING: A1's successful free throw is cancelled. A1 will shoot his two free throws after B2 has been replaced.
26. There are 2 seconds left in the 3rd quarter when Team A is awarded the ball for an end line throw-in in the backcourt. A3 attempts a long pass toward his basket. The ball hits the rim without touching any player, the horn sounds, and the official sounds his whistle. RULING: Team A should receive a throw-in at the original throw-in spot with 2 seconds on the clock.

27. A1 is dribbling down the court and ends her dribble to pass the ball to a teammate. A1 fumbles the ball and takes two steps before regaining control and releasing the ball on a pass to A3. RULING: Traveling violation on A1.
28. A1, from behind his three-point line, attempts to pass the ball to A5 and the ball goes through his goal untouched. RULING: Three points are scored for Team A.
29. A1 is dribbling in its backcourt during pressing action. With the count at 7 seconds, A1 throws the ball toward A5 who is in the frontcourt, however B1 jumps from Team A's backcourt and bats the ball back to A1. A1 resumes dribbling in the backcourt. The official rules a 10-second violation. RULING: Official is incorrect because a new 10-second count should have started when B1 batted the ball.
30. A1 dunks during pre game warm-ups. This foul counts toward the 7-team fouls to reach the bonus, but does not count toward A1's disqualification.
31. In the third quarter, A4 is warned for slapping the ball away from Team B after a field goal. In the fourth quarter, A6 violates the restriction on the throw-in plane boundary RULING: Team technical foul on Team A.
32. A6 reports to the table and is beckoned onto the court. After the ball becomes alive, the scorer informs the officials that A6 is not listed in the scorebook. RULING: Technical foul charged to Team A.
33. Defender B2 has legal guarding position on A1 who is in the post holding a live ball. B2 bumps A1 below the hips causing displacement. RULING: Personal foul on B2.
34. The closely guarded count should continue even if there is a defensive switch, provided the 6-foot distance is maintained by one or more defenders.
35. Arm compression sleeves may only be worn for medical purposes.
36. A player who has been removed from the game by an official due to symptoms of a concussion, may return to play if cleared by an appropriate health care professional.
37. There are several standards the referee should use to determine if a team member will be permitted to wear certain equipment. One of those standards is whether the equipment allows a player to gain an advantage.
38. The jurisdiction of the officials is terminated and the final score approved when all officials leave the visual confines of the playing area.
39. A school logo is permitted on a player's headband.
40. A player not conforming to the uniform policy of wearing the jersey tucked in or wearing the pants above the hips, shall be directed to leave the game.
41. B1 commits a foul by pushing A1 following a three-point field goal try after A1 has completed the act of shooting. The attempt is unsuccessful. RULING: Personal foul on B1 and award A1 three free throws.
42. A coach may enter the court to attend an injured player when beckoned by an official.
43. A closely guarded count shall be terminated when the offensive player in control of the ball gets his/her head and shoulders past the defensive player.

44. When screening a stationary opponent from behind, the screener must allow the opponent one normal step backward without contact.
45. A1 is holding a live ball and is straddling the division line. RULING: A1 is considered in the frontcourt.
46. While in the act of shooting and prior to releasing the ball, A1 is fouled after the horn sounds indicating time has expired in the quarter. A1 continues the motion and scores. RULING: Disallow the basket and award no free throws.
47. The length of intermission between the end of regulation play and the first extra period is one minute.
48. After a goal, the ball is considered at the disposal of the player when the official begins the five-second throw-in count.
49. Team members include substitutes, trainers, and assistant coaches.
50. A2 is running after a loose ball and accidentally kicks the ball to A4 when reaching down to pick it up. RULING: Kicking violation on A2.
51. An alternating possession throw-in occurs after a 5-second closely guarded violation.
52. A1 has the ball for a designated spot throw-in. A3 is called for pushing off of B3 prior to the completion of the throw-in. Team B is in the bonus. RULING: Team control foul on A3. Team B receives the ball for a throw-in at a spot closest to A3's foul.
53. No penalty is assessed if a player uses inappropriate language that is not directed toward an opponent or an official.
54. Fighting is considered a flagrant act.
55. It is impossible for a player to travel during a dribble.
56. The referee will always administer the alternating possession throw-in to start the 2nd, 3rd, and 4th periods.
57. On a shot taken from center's area, the trail official has primary responsibility for basket interference and goaltending.
58. A coach ejected during the game must leave the vicinity of the playing area immediately. (Out of sight and sound).
59. A1 receives a pass from A2. A1 then attempts to pass the ball to A3 but the ball hits an official and rebounds back to A1. A1 catches the ball and starts to dribble. RULING: Double dribble violation on A1.
60. A3 tries unsuccessfully for goal. During the rebound A5 bats the ball toward A1 near the top of the key. The ball deflects off of A1's hand and goes into Team A's backcourt where it is recovered by A1. RULING: No backcourt violation on Team A.
61. A1 is shooting the first of a one-and-one free throw. A3 enters the lane after A1 releases the free throw but before the ball hits the rim. RULING: Legal
62. A time-out request when the ball is dead should not be granted when a player directed to leave the game has not been replaced and a substitute is available.

63. Team A has a designated spot throw-in following a time out. Following the second warning horn, Team A is still huddled at the bench. RULING: The administering official should place the ball on the floor and start a 5-second count.
64. A1 is dribbling the ball and has one foot on, but not over the three-point line. A1 is considered inside the three-point line.
65. If the referee determines that the clock was not started or stopped properly, an official's count or other official information can be used to make a correction.
66. A1 steals the ball and starts a fast-break. B2 twists her ankle running up the court and falls in the backcourt in pain. RULING: The officials should immediately stop play for the injured player.
67. If an undershirt is worn, it must be similar in color to the torso of the jersey and both sleeves shall be the same length.
68. Religious and medical alert medals are considered jewelry and may not be worn.
69. A1 is fouled with one second left in the game with the score tied. Team B calls a time-out to "ice" the free thrower. A1 misses the first free throw. Then Team B requests another time-out. RULING: Team B's request for a time-out is denied since they are considered successive time-outs.
70. A1 is dribbling the ball when she bounces the ball on the sideline. RULING: The ball is dead when the ball bounces up and is touched by A1.
71. It is a violation if A1 fumbles the ball, dribbles, and then fumbles the ball again.
72. A1 drives to the basket and releases the ball on a lay-up. While the ball is still on the way up, B1 blocks the shot and pins it against the backboard. RULING: Goaltending on B1.
73. All personal fouls result in the offended player shooting one or more free throws.
74. A technical foul on a player results in 2 free throws awarded to the opposing team, followed by a throw-in at the division line opposite the table.
75. Correctable errors include erroneously counting a score.
76. Player B2 is wearing compression tights that are similar in color to the uniform pants, but extend down to the player's ankles. RULING: B2 must remove the compression tights in order to participate.
77. A full time-out may be reduced in length if both teams are ready to play before the time-out is over.
78. The referee shall decide whether a goal shall count if the officials disagree.
79. The calling official has reported the foul and the lead official is ready to administer the first of two free throws to A1. Two Team B players are not occupying the lane spaces next to the end line as required. RULING: Team B is will be directed to occupy the required spaces. If there is a delay, a technical foul shall be charged to Team B.
80. The ball becomes dead and it is a technical foul when B1 excessively swings her elbows while the ball is in flight during a try for field goal by A1.
81. A1 has the ball in the post. A1 swings his elbows and makes illegal contact with B1 on the side of his head. RULING: Player control foul on A1.

82. A1 is dribbling the ball and is being guarded by B5. A1 is using his forearm to ward off B5 from stealing the ball. RULING: Personal foul on A1.
83. It appears that a fight may occur on the playing court when A6 and A7 leave their bench and enter the court, but do not participate. RULING: A6 and A7 are assessed flagrant technical fouls. Team A coach is assessed one indirect technical foul and Team B will shoot two free throws. Only one foul is counted toward the team total.
84. Both the center and trail should signal by extending one arm at head level with three finger extended, whenever a player attempts a three-point goal.
85. A player ejected during the game must leave the gym immediately.
86. An official is required to submit an ejection report on any player or coach that is ejected from a contest.
87. An official must get clearance from a healthcare professional before allowing a player to re-enter the game after they were sent off for signs of a concussion.
88. It is a violation when B1 uses any part of the leg to intentionally deflect a pass by A1.
89. After a made basket by Team A, B3 legally inbound the ball. B3 did not realize that all of her teammates are in the frontcourt. B3 picks up the ball in the backcourt prior to it being touched by a Team A player and starts dribbling. RULING: Legal play since it was not a designated spot throw-in.
90. Contact above the shoulders has been identified by the NFHS as a point of emphasis for this year.
91. An intentional foul is a personal foul that neutralizes an opponent's obvious advantageous position.
92. The closely guarded count ends when no defensive player is within 3 feet of the opponent having possession of the ball in the frontcourt.
93. An official has no authority over pre-game, halftime or post-game gatherings at center court.
94. There are three types of violations and each has its own penalty.
95. Illegal contact above the shoulders with a stationary elbow by a player may be incidental or a common foul.
96. A official must give the head coach a warning prior to calling a direct technical foul on him/her for excessive arguing of a call or calls.
97. Team members who leave the bench and come on the floor during an altercation for any reason shall be ejected from the game.
98. Any official has the authority to prohibit players from wearing equipment that is inappropriate or confusing to other players.
99. "Flopping" would be an example of an unsporting foul.
100. Both the timer and official scorer are required to wear a black-and-white vertically striped garment.