

2016 SCBOA

Basketball Rules & Mechanics Examination

Use a #2 pencil to **COMPLETELY** fill in the correct answer.
To change your answer **ERASE COMPLETELY & CLEANLY** and mark again. Make no extra marks on the answer sheet; they may be picked up as incorrect answers.

Answers are either TRUE or False = A or B (on the answer sheet)

Example: [] [B] [C] [D]

Follow the instructions and properly mark your answer sheet!

1. A photographer is sitting on the floor, out of bounds, in the middle of the free throw lane extended during live play. RULING: The photographer must move and be outside the lane lines extended throughout the game.
2. Any official has the authority to prohibit players from wearing equipment that is inappropriate or confusing to players
3. A player that has been removed from the game by an official due to symptoms of a concussion, may return to play if cleared by an appropriate health care professional.
4. All common fouls committed from the time a correctable error is made until it is corrected shall be cancelled.
5. B1 commits a common foul on A2 and it is the 7th team foul of the half for Team B. The table fails to notify the officials of the bonus situation. Team A inbounds the ball to A1 who has the ball stolen by B1. B1 is then tied up for a held ball. The alternating possession arrow is pointing toward Team A's basket. RULING: The error is still correctable. A2 will attempt the free throw(s) with players on the line and play will proceed as with any other made or missed free-throws.
6. A3 is injured and the Team A head coach is beckoned on to the court. The coach helps assist the injured player to the bench. The calling official should have the timer start the 15-second replacement interval when the coach is able to turn their attention from the injured player and resume coaching duties.
7. B1 commits her fifth foul and A2 is awarded two free throws. Prior to B1 being replaced, A6 and A7 report to the table to enter the game. RULING: A6 and A7 may not enter until A2's final free throw.
8. The 15-second interval to replace a disqualified player begins when the head coach is notified.
9. A1 has a visible manufacturer's logo on her headband, undershirt, pants, and socks. RULING: The manufacturer's logo is permissible for all these items.

10. A1 releases the ball for a jump shot and is in the air when he is fouled by B2 attempting to block the shot. A1's try is successful. RULING: Since A1 became an airborne shooter when the ball was released, award one free throw.
11. Team A starts an alternating possession throw-in on the endline. Before the throw-in is complete, A2 is called for an illegal screen. Team B is not in the bonus. RULING: Team B's ball for a throw-in and the alternating possession arrow is switched to B's basket.
12. After A1 starts the free-throwing motion but before she has released the ball, A2 commits a foul by pushing B1 along the lane. A1's free throw is successful. RULING: Because the ball became dead when the team control foul occurred, A1's basket is cancelled and A1 is permitted another free throw.
13. A dribble ends when the dribbler simultaneously touches the ball with both hands.
14. A1 is driving for a layup when B1 puts his hand on the ball while A1 is airborne. A1 is able to pull the ball away and continue the try. The official inadvertently blows the whistle while A1 is airborne but before he releases the ball on a try. A1 then releases the ball and scores. RULING: Since the try was successful, the goal will count and Team B will have a throw-in from anywhere along the end line.
15. One of the principles of verticality is that the hands and arms of the defender may be raised within his/her vertical plane while on the floor or in the air.
16. A player who is screened within her visual field is expected to stop or go around the screener.
17. As the official calls a violation, he notices that there are 45 seconds on the game clock. However, the timer stops the clock at 42 seconds. RULING: The official instructs the timer to put 45 seconds on the clock since he has definite knowledge of the amount of time involved.
18. While in the act of shooting and prior to releasing the ball, A1 is fouled after the horn sounds indicating time has expired in the quarter. A1 continues the motion and scores. RULING: Disallow the basket and award no free throws.
19. Airborne A1 is driving for a lay-up, and realizing that his shot will be blocked, requests a time-out prior to returning to the floor. RULING: Deny A1's request for a time-out.
20. The ball becomes live on a throw-in when the ball is placed at the disposal of the thrower.
21. When A1 is injured and unable to attempt the free throws awarded for a personal foul, Team B's head coach may select A1's replacement free thrower.
22. The ball is out of bounds if it rolls on the top edge of a rectangular backboard.
23. A1 drives on B1 and pulls up for a jump shot. While A1 is in the air and before the ball is released on a try, B1 touches the ball causing it to slip from A1's grasp. A1 reaches out, recovers the loose ball in the air, and then returns to the floor with the ball in his grasp. A1 then starts a dribble and scores on a lay-up. RULING: Traveling violation when A1 initially returned to the floor.

24. A1 has both feet on the floor behind the three-point arc. A1 jumps and releases the ball on a successful try and then lands inside the three-point arc. RULING: Count three points for Team A.
25. A1 receives a pass and establishes the right foot as the pivot. A1 then lifts the pivot foot, standing on the left foot alone. RULING: Traveling violation only if A1 returns the right foot to the floor or starts a dribble.
26. A1 is dribbling the ball in the frontcourt and fumbles the ball while ending his dribble. The ball bounces several feet away where A1 picks up the ball and starts a dribble. RULING: Double dribble violation on A1.
27. It is a violation if a defensive player jumps from the frontcourt, secures the ball with both feet off the floor and returns to the floor in the backcourt.
28. A3 is attempting the second of two free throws. B2 in the marked lane space closest to A3, legally enters the lane after A3 releases the ball, but boxes out A3 by breaking the plane of the free throw line with her feet prior to the unsuccessful attempt hitting the ring or backboard. RULING: Violation on B2.
29. The ball becomes immediately dead when during a free throw by A1, A2 enters the lane too soon.
30. The tossed ball must be tapped by one or both jumpers after it reaches its highest point.
31. Excessively swinging of a player's arms or elbows without making contact is a technical foul.
32. A1 is attempting to advance the ball from his backcourt to frontcourt. The 10-second count is at 8 when B1 who is straddling the division line, tips the ball away from A1. The ball bounces into the backcourt where A1 recovers the ball and resumes dribbling. RULING: The official should start a new 10-second count.
33. During A2's backcourt pass to A1 who is in the frontcourt, post players A5 and B5 are called for a double personal foul under Team A's basket. RULING: Play will be resumed after the double foul by a designated spot throw-in by Team A at the location nearest to where the ball was in flight at the time of the double foul.
34. A1 and B1 are attempting to recover a loose ball when B1 accidentally bumps A1 from behind causing A1 to lose her balance. RULING: Incidental contact.
35. A1 is dribbling in the backcourt. B1 is guarding A1 and contacts him more than once with the same hand. RULING: Common foul on B1.
36. Defender B2 has legal guarding position on A1 who is in the post holding a live ball. B2 bumps A1 below the hips causing displacement. RULING: Personal foul on B2.
37. A1's throw-in pass deflects off of A2. As A2 and B2 attempt to retrieve the loose ball, A2 illegally pushes B2 from behind and is called for a foul. Team B is in the bonus. RULING: Team A had team control and therefore Team B is awarded a throw in at the spot closest to where the foul occurred.

38. During a time-out in the second quarter, Team B adds a name to the team list. When the referee checks the score at halftime, the scorer informs him of the addition. RULING: The third quarter is started with Team A shooting two free throws for the technical foul for adding a name to the list.
39. A1 is out of bounds for a throw-in when B1 reaches through the boundary plane and knocks the ball out of A1's hands. Team B had been previously warned for interfering with the ball following a goal. RULING: Team B is charged with a technical foul for a second delay violation. Team A is awarded two free throws and a division line throw-in.
40. Team B players are seated on their bench during a full time-out receiving instructions from their coach. The second horn sounds indicating that the time-out is over. The official sounds the whistle and hands the ball to Team A for a throw-in. Team B realizes the ball is live and all five players rush onto the court to play defense. RULING: Technical foul on Team B for delaying returning to the court.
41. A team technical foul counts toward reaching the bonus free throw.
42. Players A2 and B2 "chest up" near the division line during a dead ball. The head coach from Team B rushes on to the court to get between A2 and B2. The Team A head coach remains on the bench. RULING: The head coach from Team B may legally enter the court if a fight may break out.
43. An indirect technical foul is assessed to the head coach when bench personnel are charged with a technical foul.
44. In the third quarter, the Team B head coach is charged with his second direct technical foul for disagreeing with an officials call. The coach leaves the court and enters the team locker room. RULING: The head coach cannot enter the locker room following disqualification.
45. A live loose ball always remains in control of the team whose player last had control, unless it is a try or tap for goal.
46. The Lead official shall signal the clock to start after a missed free throw.
47. All three officials have responsibility to ensure that players are aligned in their proper lane spaces during a free throw.
48. Officials must conduct themselves in a professional manner at all times
49. Undershirts shall be black, white, beige or the predominate color of the jersey.
50. Free throws for an intentional personal foul may be attempted by any player of the offended team.